

Tesserae

Six Mosaics of Ancient Rome

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I. The Emperor Caracalla

Skittish, uneasy ♩ = 138

The musical score is arranged in three systems, each with three staves: Flute (Fl.), Viola (Vla.), and Guitar (Gtr.). The key signature has one flat (B-flat) and the time signature is 3/8. The tempo is marked as 138 beats per minute.

System 1:

- Flute:** Starts with a *pp* dynamic and a *pizz.* instruction. The melody is characterized by slurs and accents.
- Viola:** Starts with a *pp* dynamic. The part is mostly rests with some notes in the final measure.
- Guitar:** Starts with a *p* dynamic. The accompaniment consists of chords and moving lines.

System 2 (Measures 5-9):

- Flute:** Continues with a *simile* instruction.
- Viola:** Features a *f* dynamic and a *menacing* character in the final measure.
- Guitar:** Continues with the accompaniment.

System 3 (Measures 10-14):

- Flute:** Continues with the melodic line.
- Viola:** Features a *Gliss.* instruction and a *piu f* dynamic.
- Guitar:** Continues with the accompaniment.

15

Fl. *with ever-increasing violence*

Vla. *p < f >*

Gtr.

19

Fl. *f < sfz >*

Vla. *mf < sfz >*

Gtr. *f*

24

Fl. *f* *p* *hostile, obsessive*

Vla. *p* *mf*

Gtr. *mf* *p* *implacable* *no roll*

A

29

Fl. *mf* *pizz.* *f* *arco*

Vla. *f* *mf* *f* *p* *mf*

Gtr. *f* *mf* *f* *f* *f*

35

Fl. *p* *f* *mf* *f* *mf* *f*

Vla. *p* *f* *mf* *f* *mf* *f*

Gtr. *mp* *mf*

41

Fl. *mf* *mf* *f* *mf* *f*

Vla. *p* *f* *p* *f*

Gtr. *mf* *f* *ff* *mf* *f*

46

Fl. *f* *f* *mf* *with violence* *s*

Vla. *p* *sfz* *p* *sfz* *p* *sfz*

Gtr. *mf*

51

Fl. *ff* *implacable* *mp* *f*

Vla. *f* *hostile* *p* *f* *p* *f*

Gtr. *ff* *f*

57

Fl.

Vla. *p* *f* *p* *f* *mf* *f* *mf*

Gtr. *mf*

B

63

Fl. *p* *legato* *mf* *f*

Vla. *legato* *p* *mf* *f* *f* *f*

Gtr. *p* *mf* *f*

energy draining away

poco ritard.

Musical score for measures 70-74. The score is for Flute (Fl.), Viola (Vla.), and Guitar (Gtr.).
- Flute: Starts at measure 70 with a *p* dynamic. The music features a melodic line with slurs and accents. Dynamics decrease to *pp* by measure 74.
- Viola: Starts at measure 70 with a *p* dynamic. The music features a melodic line with slurs and accents. Dynamics decrease to *pp* by measure 74.
- Guitar: Starts at measure 70 with a *p* dynamic. The music features a rhythmic accompaniment with slurs and accents. Dynamics decrease to *pp* by measure 74.

a tempo

Musical score for measures 75-78. The score is for Flute (Fl.), Viola (Vla.), and Guitar (Gtr.).
- Flute: Starts at measure 75 with a *pp* dynamic. The music features a melodic line with slurs and accents. Dynamics increase to *f* by measure 78.
- Viola: Starts at measure 75 with a *pizz.* (pizzicato) marking. The music features a rhythmic accompaniment with slurs and accents. Dynamics increase to *f* by measure 78. An *arco* (arco) marking appears in measure 77.
- Guitar: Starts at measure 75 with a *mf* dynamic. The music features a rhythmic accompaniment with slurs and accents. Dynamics increase to *f* by measure 78.

Slowly - freely ♩ = 50

Fast, joyous ♩ = 100

attacca

Musical score for measures 79-82. The score is for Flute (Fl.), Viola (Vla.), and Guitar (Gtr.).
- Flute: Starts at measure 79 with a *mf* dynamic. The music features a melodic line with slurs and accents. Dynamics increase to *ff* by measure 82.
- Viola: Starts at measure 79 with a *mf* dynamic. The music features a rhythmic accompaniment with slurs and accents. Dynamics increase to *ff* by measure 82.
- Guitar: Starts at measure 79 with a *mf* dynamic. The music features a rhythmic accompaniment with slurs and accents. Dynamics increase to *ff* by measure 82.